

NY State 70-second Shot Clock Procedures (2026)

Clearing Count

- A 20-second clearing count begins when possession is gained inside the defensive half of the field, consistent with current practice.

70-second Shot Clock

The 70-second shot clock shall begin when a team:

- Crosses the center line with possession
- Initially gains possession in the offensive half of the field
- Regains possession in the offensive half of the field following a defensive possession

Faceoffs

- Possession gained in the defensive half → 20-second clearing count begins
- Possession gained in the offensive half → 70-second shot clock begins

Over and Back

- Once the shot clock begins and it runs from 70 seconds down to 60 seconds, the ball must be in the offensive half of the field.
- The ball shall not return to the defensive half through actions of the offensive team except on a valid offensive shot.
- Enforcement follows current NFHS over-and-back mechanics.

Official's Mechanic

- At 60 seconds, officials will point forward and verbally call "**UNDER.**"

Resets / Restarts / Play-Ons

- Shot clock resets to 70 seconds; this also applies to time-serving fouls
- Over-and-back requirement again applies at 60 seconds

Flag Down Situations

- The shot clock continues to run during a flag-down situation.